

# ASIAN OPEN 2022

## JUDGES DETAILS PER SKATER

### BASIC NOVICE BOYS FREE SKATING

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
1	Hsu-Heng LEE	TPE	2	30.70	16.21	14.49	0.00

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	2Lz		2.10	0.00	0	0	0	-1	0						2.10
2	2F+2T		3.10	0.06	1	0	1	0	0						3.16
3	1A+2T		2.40	0.00	0	0	0	0	1						2.40
4	2Lo		1.70	0.00	0	0	0	0	0						1.70
5	CCoSp2		2.50	0.17	1	1	2	0	0						2.67
6	StSq1		1.80	0.00	0	0	0	0	1						1.80
7	CSSp2		2.30	0.08	1	1	0	-2	0						2.38
			<b>15.90</b>												<b>16.21</b>
<b>Program Components</b>			<b>Factor</b>												
Composition			1.67	2.50	3.00	3.25	2.50	3.25							2.92
Presentation			1.67	2.50	3.00	3.00	2.75	3.00							2.92
Skating Skills			1.67	2.50	3.00	3.50	2.50	3.00							2.83
<b>Judges Total Program Component Score (factored)</b>													<b>14.49</b>		

<b>Deductions:</b>	<b>0.00</b>
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Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
2	Chawawit JIAMHASUP	THA	1	22.24	9.42	12.82	0.00

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	2Lo		1.70	0.00	0	0	0	-1	0						1.70
2	2Lz<+1A+SEQ	<	2.78	-0.34	-2	-2	-2	-3	-2						2.44
3	2F1<	<	1.44	-0.43	-3	-3	-3	-4	-3						1.01
4	FSSp		0.00	0.00	-	-	-	-	-						0.00
5	StSq1		1.80	-0.18	-1	-1	-1	-2	-1						1.62
6	2Lzq+2T<<	<<	2.50	-1.05	-5	-5	-4	-5	-5						1.45
7	CCoSp1V		1.50	-0.30	0	-2	-2	-2	-2						1.20
			<b>11.72</b>												<b>9.42</b>
<b>Program Components</b>			<b>Factor</b>												
Composition			1.67	2.25	3.00	3.25	2.00	2.75							2.67
Presentation			1.67	2.00	2.75	3.00	2.25	2.50							2.50
Skating Skills			1.67	2.00	2.75	2.75	2.00	2.75							2.50
<b>Judges Total Program Component Score (factored)</b>													<b>12.82</b>		

<b>Deductions:</b>	<b>0.00</b>
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<b>Legend:</b>							
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
<	Under-rotated jump	<<	Downgraded jump	!	Not clear edge	q	Jump landed on the quarter